



Flinders
UNIVERSITY

SIMULATION & SERIOUS GAMES DEVELOPMENT BOOT CAMP

**CONSIDER YOURSELF A GAMER? TAKE IT TO THE NEXT LEVEL AND
DESIGN YOUR OWN FULLY FUNCTIONAL GAME USING UNREAL ENGINE**

**Flinders University is hosting a
3 day school holiday program
for students in Years 10, 11 and 12!**

Never heard of Unreal? It was used to make these games: Bioshock & Bioshock Infinite, XCOM series, Tappy Chicken, Psychonauts 2, Goat Simulator, Mass Effect series, Killing Floor 1&2 and Dishonoured.

***No prior experience necessary, just enthusiasm
and a drive to learn!***

HELD AT FLINDERS @ TONSLEY ON JULY 10, 11 & 12

Full day program 9.30am - 4.00pm. Places are strictly limited.

For more information and to register please visit:

events.flinders.edu.au/show/event/it-boot-camp-holiday-program

or contact: stem@flinders.edu.au